

ART 306 Three-Dimensional Design

ART 306 THREE-DIMENSIONAL DESIGN

An introduction to the theories and applications of three-dimensional art and design. Students create studio projects using a variety of tools, techniques, and mediums which may include wire, paper, cardboard, clay, wood, and other materials at the instructor's discretion. Concepts are introduced and clarified through instructor lectures and demonstrations. Three-dimensional design is a core foundational course required in many art majors. Field trips may be included. *Grade Option (Letter Grade or Pass/No Pass). Degree Credit.*

Units: 3

Hours/semester: 24-27 Lecture; 72-81 Lab; 48-54 Homework

AA/AS Degree Requirements: Area C1

Transfer Credit: CSU (CSU GE Area C1), UC (IGETC Area 3A)

C-ID: ARTS 101

