

MART 379 Introduction to Digital Animation

MART 379 INTRODUCTION TO DIGITAL ANIMATION

A project-based course in which both traditional and digital animation techniques such as storyboarding and frame-by-frame animation are explored through the use of 2D digital animation software as a medium for the development of creative computer-based animation. Other topics included in this course deal with the implementation of successful graphic user interface solutions for web design and stand-alone applications using the scripting capabilities of the software. *Grade Option (Letter Grade or Pass/No Pass). Degree Credit.*

Units: 3

Hours/semester: 48-54 Lecture; 32-36 TBA; 64-72 Homework

Transfer Credit: CSU

