

MART 433 Advanced Special Effects and Compositing

MART 433 ADVANCED SPECIAL EFFECTS AND COMPOSITING

Continuation of the techniques presented in MART 431. Advanced techniques for the creation of special effects for film and video. Combining 2D video and animated footage with 3D footage created in commercial 3D animation software. Creating and compositing special effects through particle generation and rendering. Optimizing and outputting final footage for use in video, film, and gaming. *Letter Grade Only. Degree Credit.*

Units: 1.5

Hours/semester: 24-27 Lecture; 16-18 TBA; 32-36 Homework

Recommended: , MART 431 or equivalent experience.

Transfer Credit: CSU

