MART 442 History of Video Games

MART 442 HISTORY OF VIDEO GAMES
Explores the origin and history of ancient to modern games including board games, card games, arcade amusements, and video games of all kinds. Includes game companies, historic platforms, and common jargon used in the industry. Grade Option (Letter Grade or Pass/No Pass). Degree Credit.

Units: 3

Hours/semester: 48-54 Lecture; 32-36 TBA; 64-72 Homework

Transfer Credit: CSU