

MART 455 Indie Game Development & Entrepreneurship

MART 455 INDIE GAME DEVELOPMENT & ENTREPRENEURSHIP

Freelancing and independent studios as the future of creative game design. This course covers the fundamentals of starting and operating small studios, crowdfunding, investment funding, staying compliant with state and local laws, understanding contracts, marketing, and selling projects. *Grade Option (Letter Grade or Pass/No Pass). Degree Credit.*

Units: 3

Hours/semester: 48-54 Lecture; 32-36 TBA; 64-72 Homework

Transfer Credit: CSU

